

## HW #4 1-D parametric numerical integration

Let  $\square$  denote a non-dimensional parametric space. Then

$$\int_{\square} f d\square = \sum_{i=1}^{n_g} w_i f_i$$

where  $w_i$  is tabulated in  $\square$  at points where  $f$  is evaluated to form  $f_i$ . If  $f$  is a polynomial it can be exactly integrated in this way using Gaussian quadrature data. See Tables 4.1 & 4.2 of suggested text.  
p. 121 p. 121

1. Using Table 4.1 integrate using  $n_g = 2$

a)  $\int_{-1}^1 da$ , (ie.  $f=1$ ).

b)  $\int_{-1}^{+1} a da$  (the first moment)

2. Use Table 4.2 with  $n_g = 2$  to compute the measure

a)  $\int_0^1 dr$

and the first moment b)  $\int_0^1 r dr$ .

3. What do the part a) solutions tell you about the required value of  $\sum_i w_i$ ?

4. The quadratic bar example used the same node numbering order in both parametric and physical space:

local node	1	2	3
physical node	1	2	3.

Physical node numbers can be assigned in any order. Then the gather and scatter operations are no longer identities. Let the physical numbering change to:

local node	1	2	3
physical node	3	1	2.

Write the matrix equations for the new physical order of unknowns, without EBC. Then apply the one essential boundary condition. Do not solve. (In other words re-do the parametric to physical equation scatter.)

517. Develop the constant source vector  $\int_{-1}^1 N^T A f dx$  for the quadratic interpolation done in the parametric space  $-1 \leq a \leq 1$  with  $N_1(a) = (a^2 - a)/2$ ,  $N_2(a) = 1 - a^2$  and  $N_3(a) = (a^2 + a)/2$ .