The Template Pattern

Consider the abstract class ASorter in the handout.

```
public abstract void join(int[] A, int lo, int s, int
                                                          public abstract int split(int[] A, int lo, int hi);
                                                                                                                                                                                                                                                                                                                                                              public final void sort(int[] A, int lo, int
                                                                                                                                                                                                                                                                                                   if (lo < hi) {
                                                                                                                                                                           sort(A, lo, s-1);
sort(A, s, hi);
join(A, lo, s, hi);
                                                                                                                                                                                                                                                                    int s = split(A, lo, hi);
    hi);
```

The Template Pattern

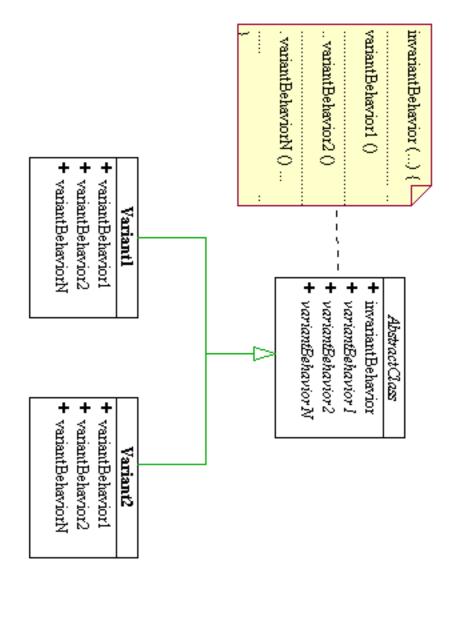
- The sort() method, as shown, is NOT abstract. Class ASorter defines sort() in terms of split() and join(), two abstract methods
- It is up to all future subclasses of ASorter to concretely define what split() and join() are supposed to do
- The method sort() represents what we call an "invariant" behavior for ASorter
- The "variants" in this case are the split() and join() methods
- It is the responsibility of all the variants (i.e. subclasses) of ASorter to do the actual work in split() and join().
- The method sort() is an example of the "Template Method Pattern".
- A "template method" is a method that makes calls to at least one abstract method in its own class. It serves to define a fixed algorithm that all future subclasses must follow

The Template Pattern (cont.)

- In Java, it's good practice to specify template methods with the key word final
- Roughly speaking, the key word final means "whatever is defined as final cannot be changed"
- * A final class is a class that cannot be extended. A final method final field is a field that, once initialized, cannot be modified. is a method that cannot be overridden by any of the subclasses. A

The Template Pattern (cont.)

pattern. The following is an UML diagram describing the template method



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A Sorting Taxonomy

- the ACM, Jan. 1985, Volume 28, Number 1, pp. 96-99, Susan Merritt In "An Inverted Taxonomy of Sorting Algorithms," Communication of presented a new taxonomy for comparison-based sorting algorithms
- Her taxonomy was not expressed in terms of object-oriented of Merritt's taxonomy using the template method pattern programming parlance. The handout presents an implementation