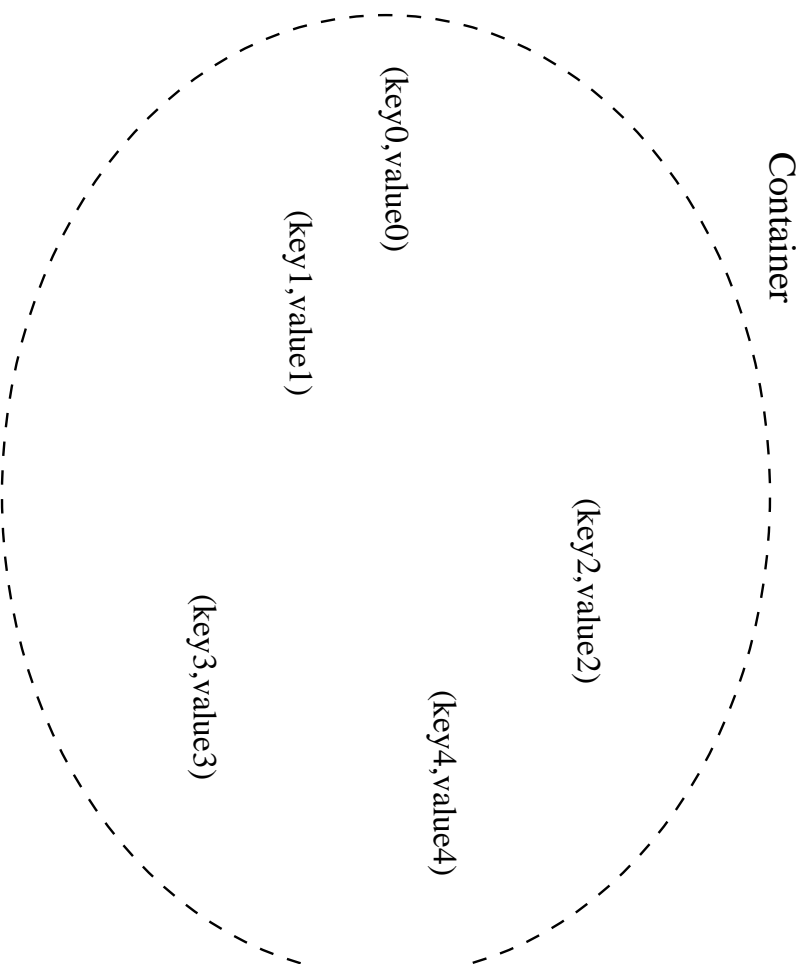


A General-Purpose Container



- A set of ordered pairs, $(key, value)$.
 - No two pairs have the same key .

A General-Purpose Container (cont.)

```
public interface IContainer {
    Object find(Object key);
    // If there is an object associated with key
    // then this object is returned else null is returned.
    Object remove(Object key);
    // Afterwards, find(key) returns null, and if there is
    // an object associated with key then this object is
    // returned else null is returned.
    void insert(Object key, Object value);
    // (key, value) is stored in this container with no
    // duplication and such that find(key) returns value.
}
```

A General-Purpose Container: The Implementation

- Containers are easily implemented by composition with LRStruct.

```
public class LRSContainer implements IContainer {  
    private LRStruct _lrs = new LRStruct();  
    ...  
    public Object find(Object key)  
    {  
        return _lrs.execute(LRSFindVisitor.singleton, key);  
    }  
    ...  
    public void insert(Object key, Object value)  
    {  
        _lrs.execute(LRSInsertVisitor.singleton,  
                    new KeyValuePair(key, value));  
    }  
}
```

A General-Purpose Container: The Implementation (cont.)

```
class KeyValuePair {
    private Object _key;
    private Object _value;
    ...
    KeyValuePair(Object key, Object value)
    {
        _key = key;
        _value = value;
    }
    ...
    Object getKey()
    {
        return _key;
    }
    ...
}
```

A General-Purpose Container: The Implementation (cont.)

- Each of the operations on a container are implemented using the Visitor interface to LRStruct.

```
class LRStruct implements IAlgo {  
    final static LRStruct singleton = new LRStruct();  
    private LRStruct()  
    {  
    }  
    ...  
}
```

A General-Purpose Container: The Implementation (cont.)

```
public Object emptyCase(LRStruct host, Object input)
{
    return null;
}

public Object nonEmptyCase(LRStruct host, Object input)
{
    KeyValuePair pair = (KeyValuePair) host.getFirst();

    if (input.equals(pair.getKey()))
        return pair.getValue();
    else
        return host.getRest().execute(this, input);
}
}
```

equals vs. ==

- What does this program print?

```
public class Main {  
    public static void main(String[] args)  
    {  
        Integer five = new Integer(5);  
        if (five == new Integer(5))  
            System.out.println("==");  
        else  
            System.out.println("!=");  
    }  
}
```

Answer: !=

- Why? They are different objects.
- Many classes provide an equals method to address this problem.
 - Example

```
public class Integer {  
    private int anInteger;  
  
    public boolean equals(Integer i)  
    {  
        return anInteger == i.anInteger;  
    }  
    ...  
}
```


A General-Purpose Container: The Implementation

(cont.)

```
class LRInsertVisitor implements IAlgo {
    ...
    public Object emptyCase(LRStruct host, Object input)
    {
        host.insertFront(input);
        return null;
    }
    ...
}
```

A General-Purpose Container: The Implementation (cont.)

```
...
public Object nonEmptyCase(LRStruct host, Object input)
{
    KeyValuePair pair = (KeyValuePair) host.getFirst();
    if (((KeyValuePair) input).getKey().equals(pair.getKey()))
        host.setFirst(input);
    else
        host.getRest().execute(this, input);
    return null;
}
}
```

A General-Purpose Container: The Implementation

(cont.)

```
class LRSPRemoveVisitor implements IA1go {  
    ...  
    public Object emptyCase(LRStruct host, Object input)  
    {  
        return null;  
    }  
    ...  
}
```

A General-Purpose Container: The Implementation (cont.)

```
...
public Object nonEmptyCase(LRStruct host, Object input)
{
    KeyValuePair pair = (KeyValuePair) host.getFirst();

    if (input.equals(pair.getKey())) {
        host.removeFront();
        return pair.getValue();
    }
    else
        return host.getRest().execute(this, input);
}
}
```

A General-Purpose Container: A Diagram

