

# ENGI 128

INTRODUCTION TO ENGINEERING SYSTEMS

Lecture 13:

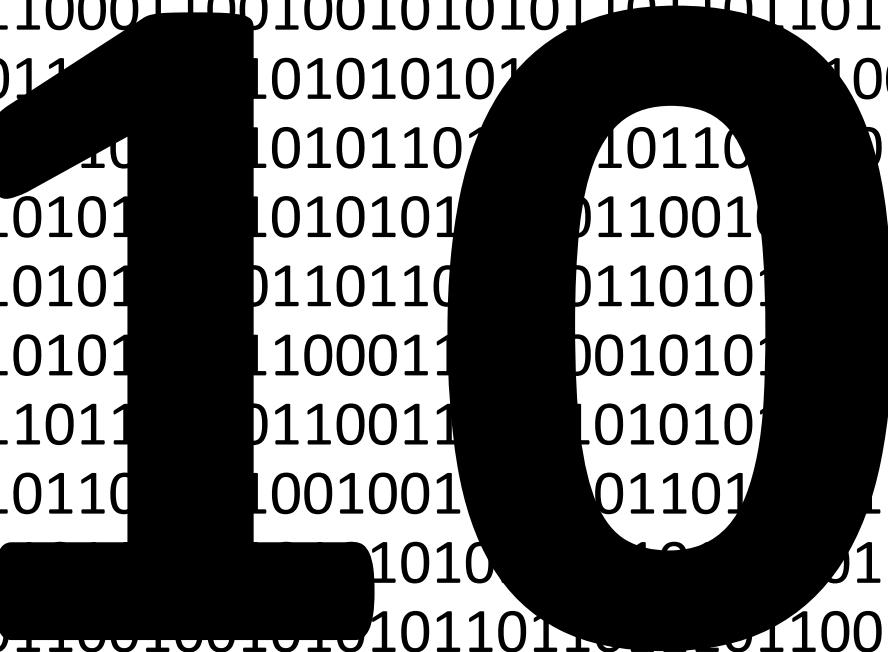
Digital Communications I  
“Understand Your Technical World”

Representing  
Digital  
Information

The Lowly Bit

10

**But they travel in swarms...**



**Let's count...**

**0**

**Let's count...**

**1**

**Let's count...**

**2**

**Let's count...**

**3**

**Let's count...**

**9**

We've run out of room in the digit. Now what do we do?

Let's count...

**10**

We add another digit

Let's count...

99

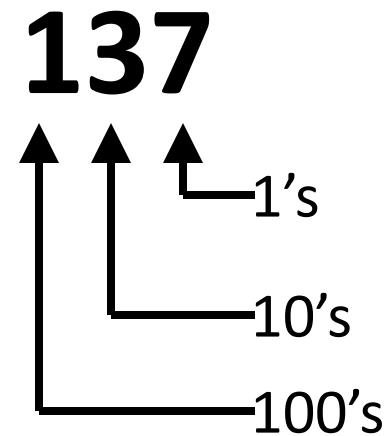
And another...

Let's count...

**100**

And another...

## Let's count...



We can read off the number by the places

This is called a “base 10” number system, because each digit  
can take on 10 different values

**Let's count in binary...**

**0**

**Let's count in binary...**

**1**

**Let's count in binary...**

**1**

We've run out of room in the digit. Now what do we do?

**Let's count in binary...**

**10**

We add another digit

**Let's count in binary...**

**11**

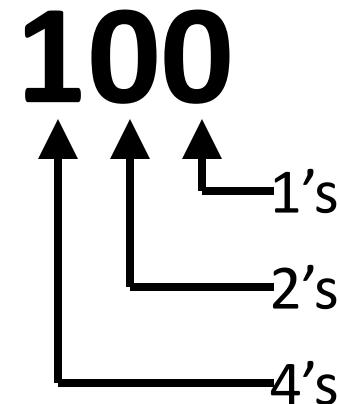
We're out of room AGAIN?! ok, add another digit

**Let's count in binary...**

**100**

What does this number mean in decimal?

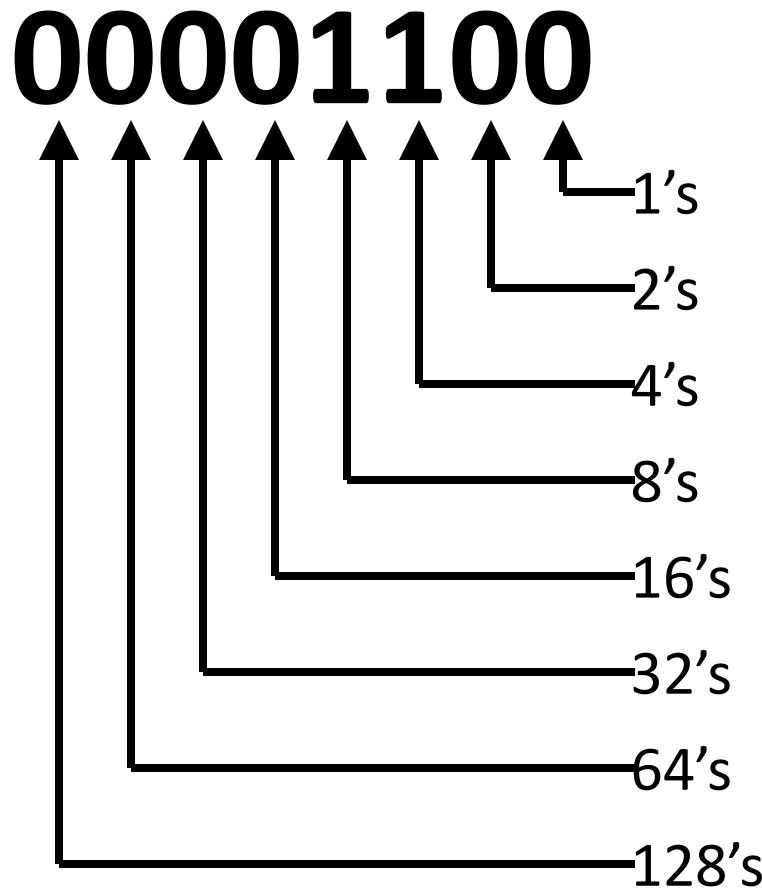
# Let's count...



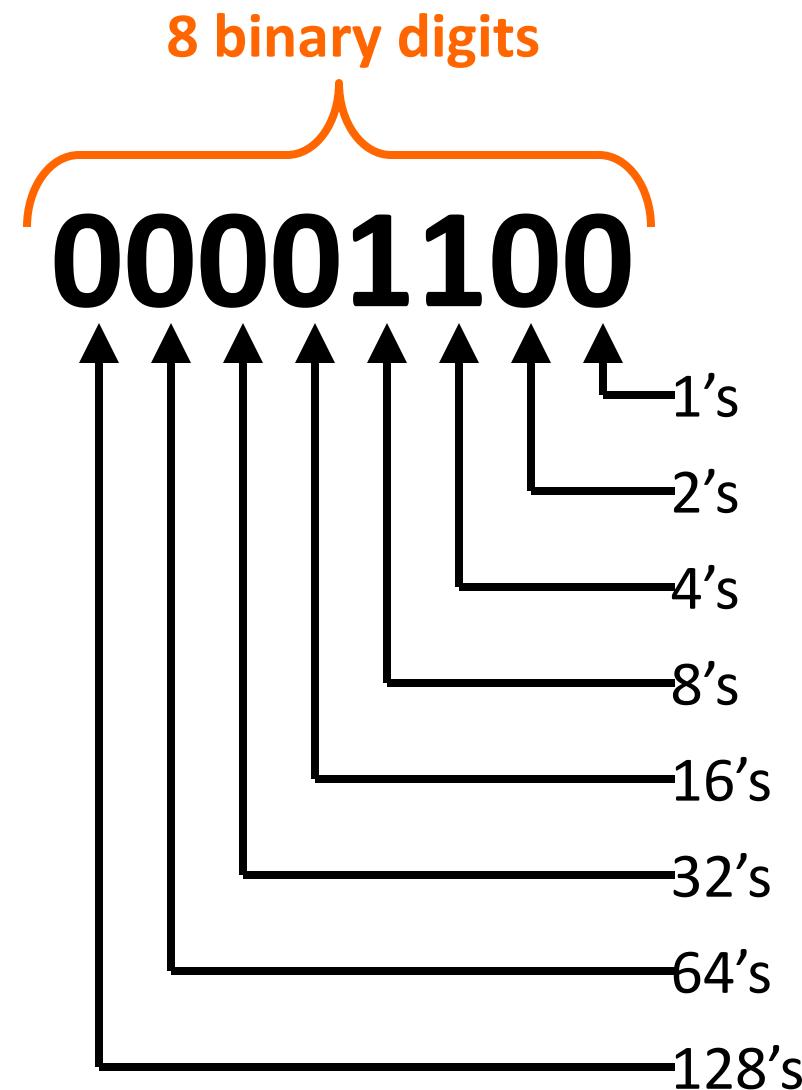
We can read off the number by the places

Let's count...

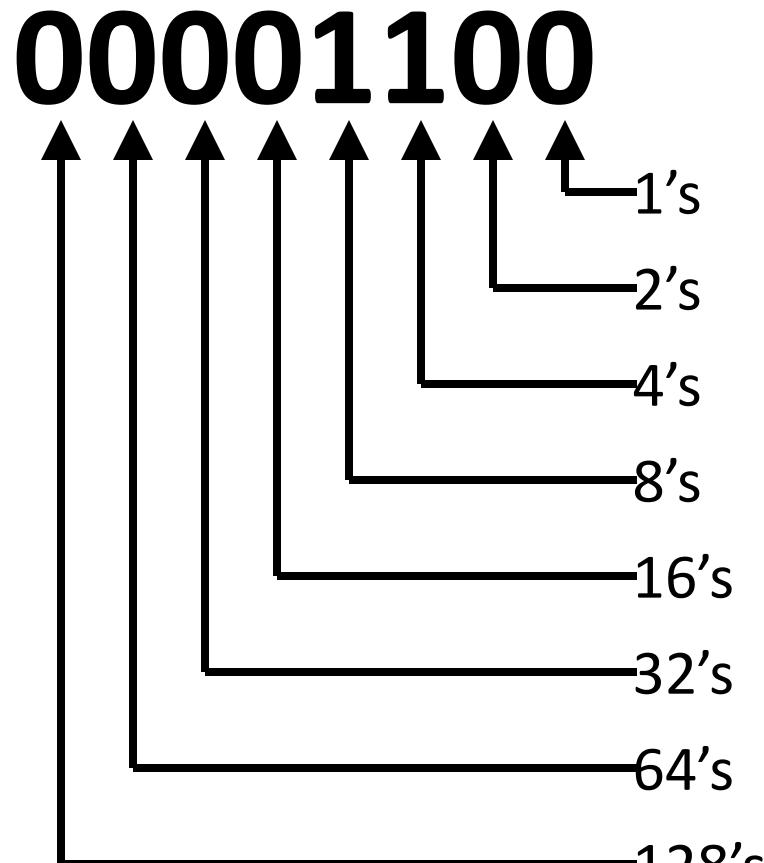
But we need  
a lot of places...



# The Byte

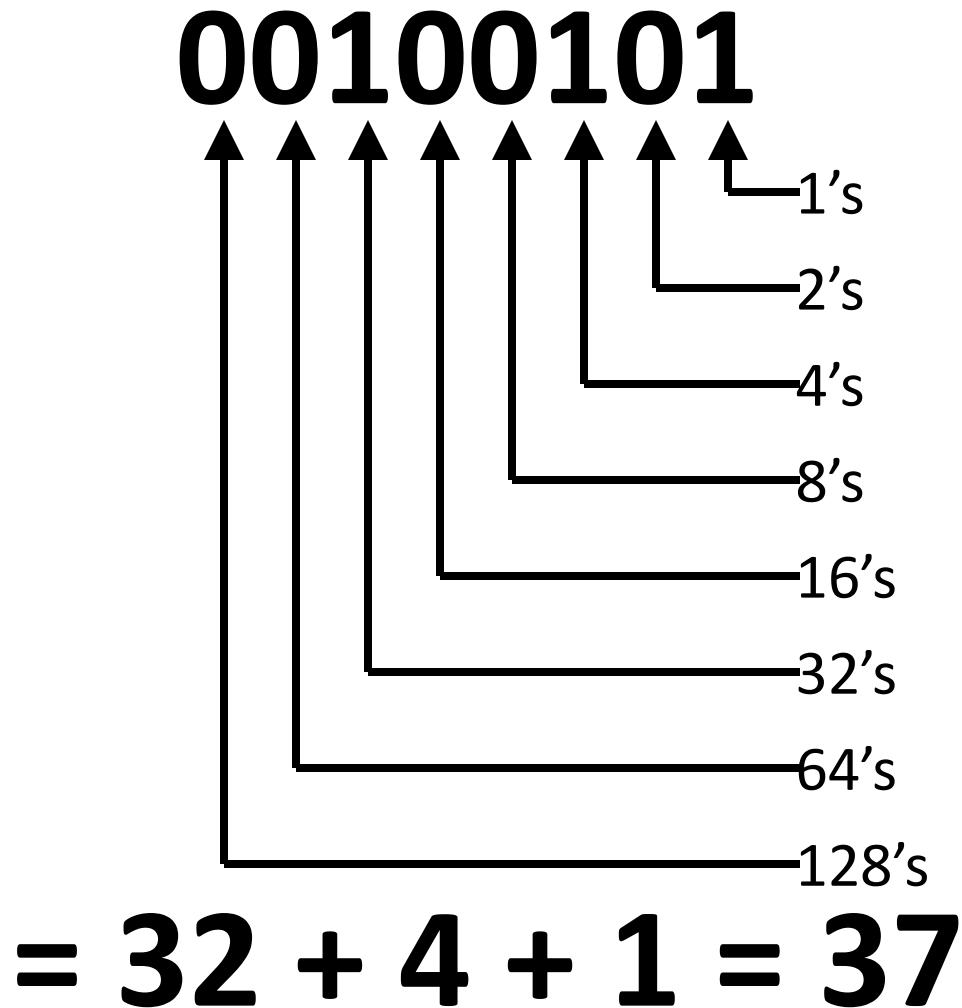


# How can you read this quickly?

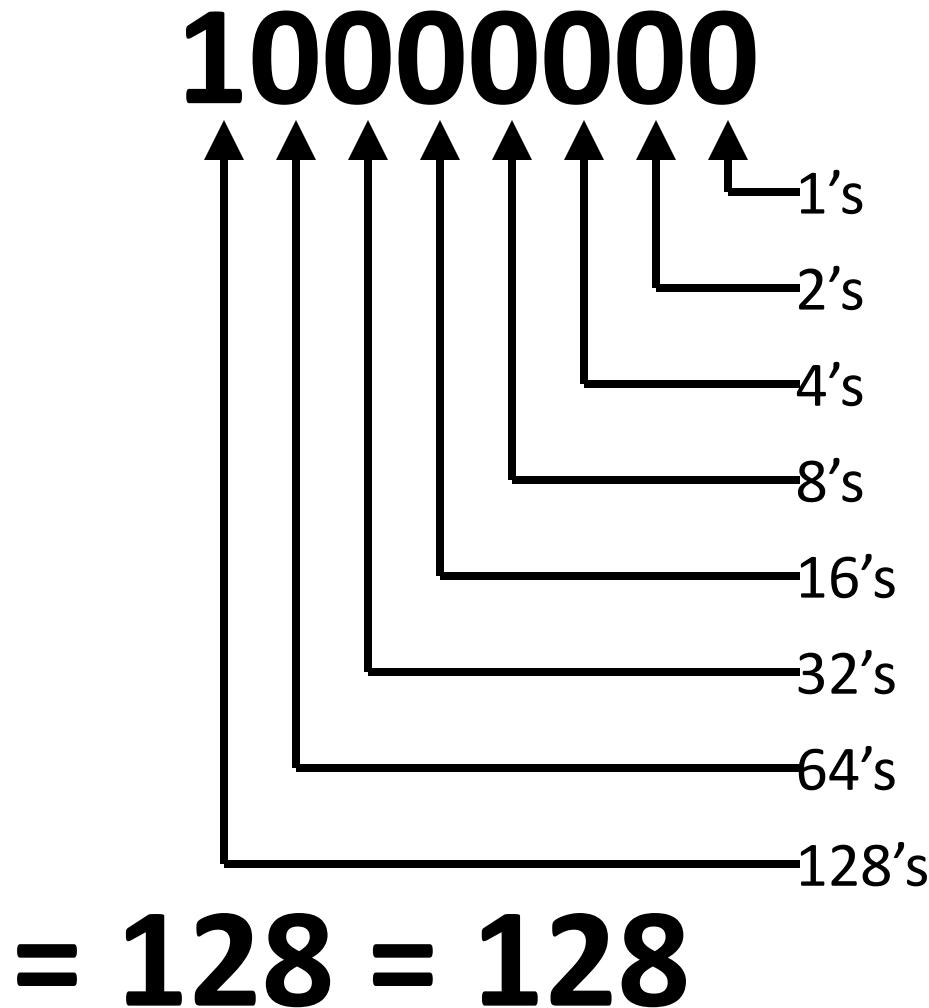


$$= 8 + 4 = 12$$

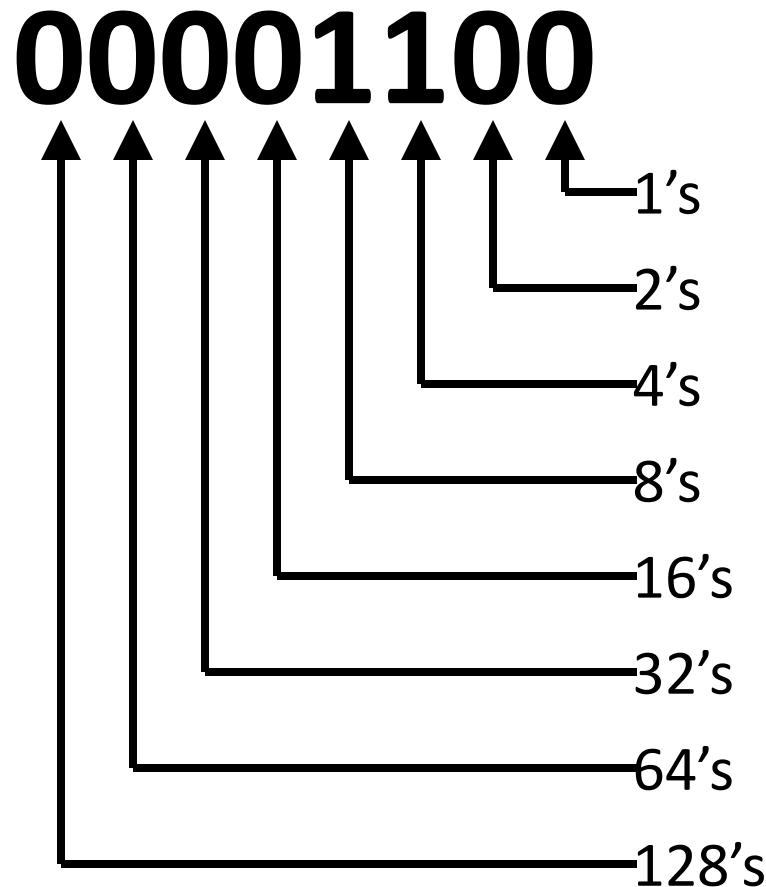
# How can you read this quickly?



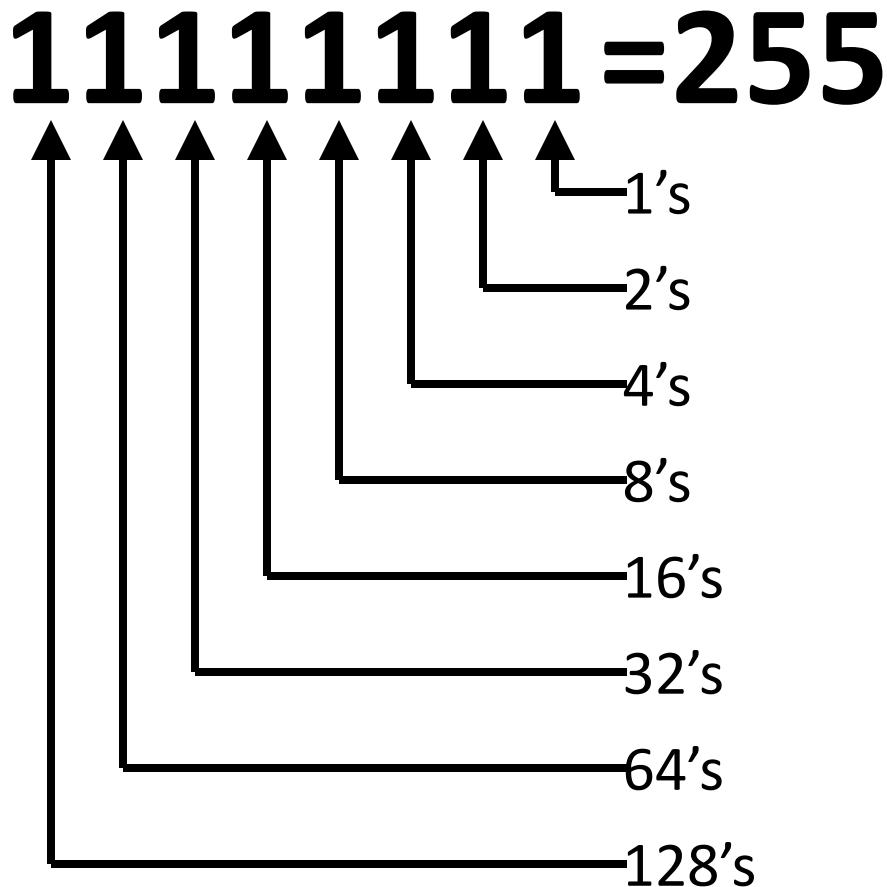
# How can you read this quickly?



# How Big a Byte Be?



## The Biggest, Baddest Byte:



Ok, so you can count, but can you add?

**27 = 00011011**

**+26 = 00011010**

**[addition on white board]**

**Ok, fine. You can count and add.**

But can you send email?

Huh?

# ASCII Table

Easy. Assign a number to each letter.

ASCII value	Character	ASCII value	Character	ASCII value	Character
032	(space)	064	@	096	
033	!	065	A	097	α
034	"	066	B	098	β
035	#	067	C	099	γ
036	\$	068	D	100	δ
037	%	069	E	101	ε
038	&	070	F	102	φ
039	'	071	G	103	θ
040	(	072	H	104	π
041	)	073	I	105	ι
042	*	074	J	106	ϳ
043	+	075	K	107	ϳ
044	,	076	L	108	λ
045	-	077	M	109	μ
046	.	078	N	110	ν
047	/	079	O	111	ρ
048	0	080	P	112	σ
049	1	081	Q	113	ς
050	2	082	R	114	τ
051	3	083	S	115	υ
052	4	084	T	116	χ
053	5	085	U	117	ψ
054	6	086	V	118	ω
055	7	087	W	119	ϗ
056	8	088	X	120	ϗ
057	9	089	Y	121	ϗ
058	:	090	Z	122	ϗ
059	;	091	[	123	{
060	<	092	\	124	:
061	=	093	]	125	}
062	>	094	^	126	~
063	?	095	-	127	□

# Let's write some email!

A short email: Only use 4 letters

ASCII value	Character	ASCII value	Character	ASCII value	Character
032	(space)	064	@	096	
033	!	065	A	097	α
034	"	066	B	098	β
035	#	067	C	099	γ
036	\$	068	D	100	δ
037	%	069	E	101	ε
038	&	070	F	102	φ
039	'	071	G	103	θ
040	(	072	H	104	π
041	)	073	I	105	ι
042	*	074	J	106	ϳ
043	+	075	K	107	ϳ
044	,	076	L	108	λ
045	-	077	M	109	μ
046	.	078	N	110	ν
047	/	079	O	111	ρ
048	0	080	P	112	σ
049	1	081	Q	113	ς
050	2	082	R	114	τ
051	3	083	S	115	υ
052	4	084	T	116	χ
053	5	085	U	117	ψ
054	6	086	V	118	ω
055	7	087	W	119	ϗ
056	8	088	X	120	ϗ
057	9	089	Y	121	ϗ
058	:	090	Z	122	ϗ
059	;	091	[	123	{
060	<	092	\	124	:
061	=	093	]	125	}
062	>	094	^	126	~
063	?	095	-	127	□

# Let's write some email!

# A short email: Only use 4 letters

ASCII value	Character	Control character	ASCII value	Character	ASCII value	Character	ASCII value	Character
000	(null)	NUL	032	(space)	064	@	096	
001	☺	SOH	033	!	065	A	097	α
002	☻	STX	034	"	066	B	098	β
003	♥	ETX	035	#	067	C	099	γ
004	♦	EOT	036	\$	068	D	100	δ
005	♣	ENQ	037	%	069	E	101	ε
006	♠	ACK	038	&	070	F	102	φ
007	(beep)	BEL	039	'	071	G	103	g
008	■	BS	040	(	072	H	104	h
009	(tab)	HT	041	)	073	I	105	i
010	(line feed)	LF	042	*	074	J	106	j
011	(home)	VT	043	+	075	K	107	k
012	(form feed)	FF	044	,	076	L	108	l
013	(carriage return)	CR	045	-	077	M	109	m
014	♫	SO	046	.	078	N	110	n
015	☼	SI	047	/	079	O	111	o
016	▶	DLE	048	0	080	P	112	p
017	◀	DC1	049	1	081	Q	113	q
018	↕	DC2	050	2	082	R	114	r
019	!!	DC3	051	3	083	S	115	s
020	π	DC4	052	4	084	T	116	t
021	§	NAK	053	5	085	U	117	u
022	---	SYN	054	6	086	V	118	v
023	↑	ETB	055	7	087	W	119	w
024	↑↓	CAN	056	8	088	X	120	x
025	↓	EM	057	9	089	Y	121	y
026	→	SUB	058	:	090	Z	122	z
027	←	ESC	059	;	091	[	123	{
028	(cursor right)	FS	060	∨	092	\	124	:
029	(cursor left)	GS	061	=	093	]	125	}
030	(cursor up)	RS	062	>	094	^	126	~
031	(cursor down)	US	063	?	095	-	127	⌂

# Ok, The email's done

Now how do we send it from robot to robot?

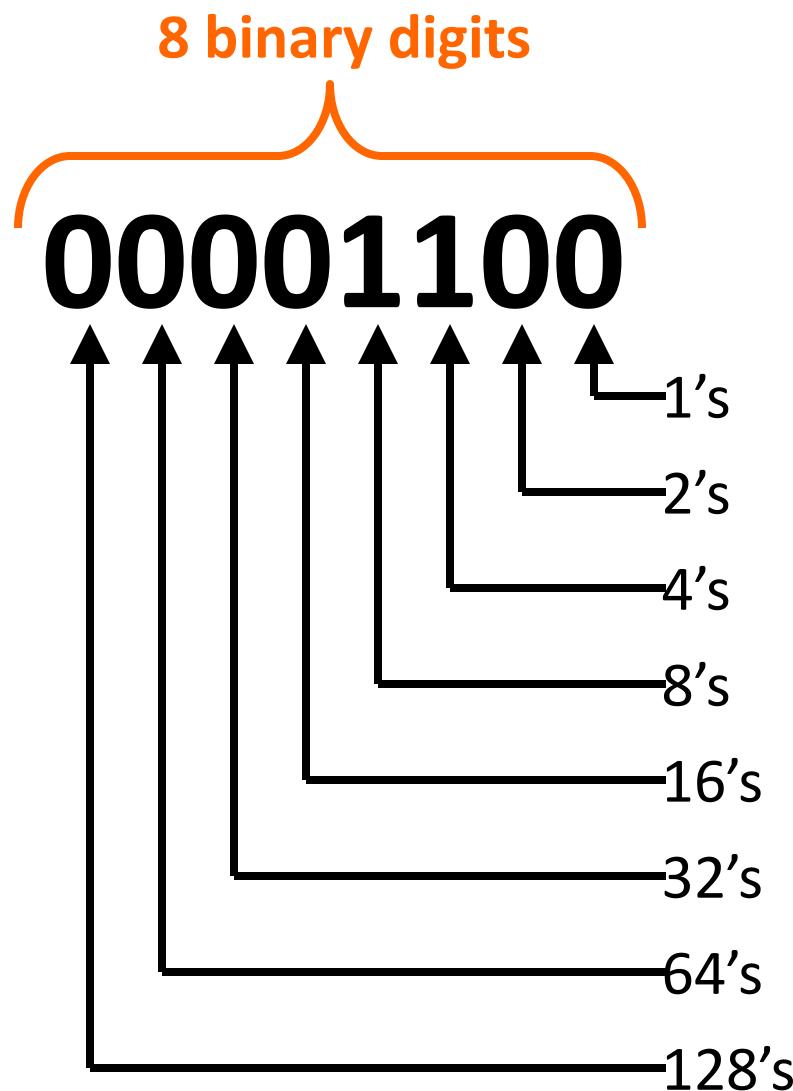


wazzup!



# Binary Representation

# The Byte



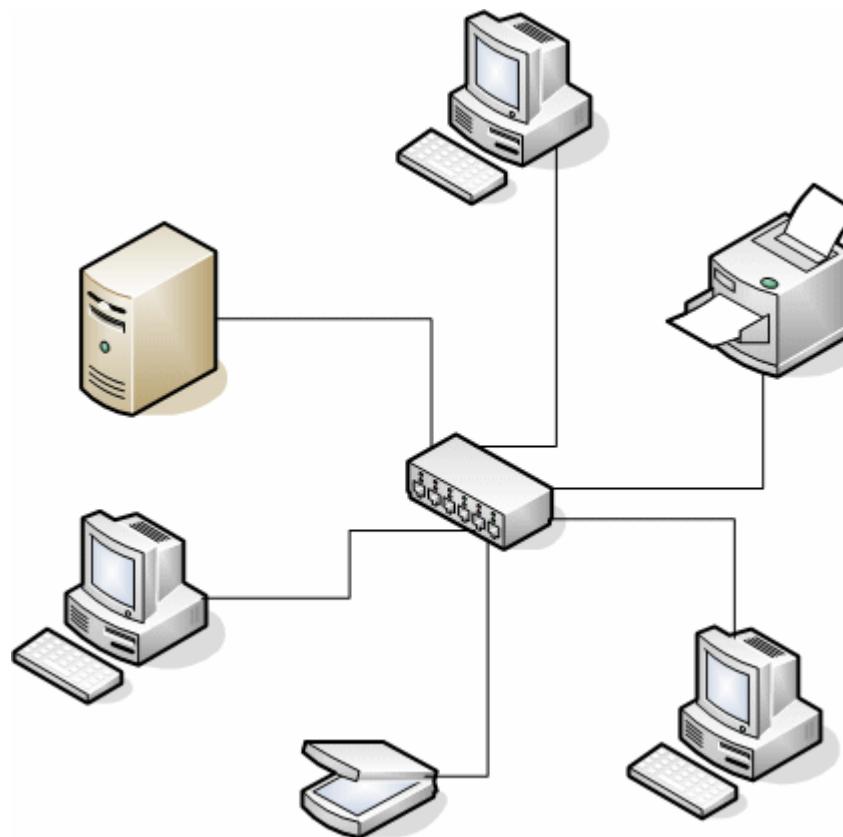
# ASCII Table

Easy. Assign a number to each letter.

ASCII value	Character	ASCII value	Character	ASCII value	Character
032	(space)	064	@	096	
033	!	065	A	097	α
034	"	066	B	098	β
035	#	067	C	099	γ
036	\$	068	D	100	δ
037	%	069	E	101	ε
038	&	070	F	102	φ
039	'	071	G	103	θ
040	(	072	H	104	π
041	)	073	I	105	ι
042	*	074	J	106	ϳ
043	+	075	K	107	ϳ
044	,	076	L	108	λ
045	-	077	M	109	μ
046	.	078	N	110	ν
047	/	079	O	111	ρ
048	0	080	P	112	σ
049	1	081	Q	113	ς
050	2	082	R	114	τ
051	3	083	S	115	υ
052	4	084	T	116	χ
053	5	085	U	117	ψ
054	6	086	V	118	ω
055	7	087	W	119	ϗ
056	8	088	X	120	ϗ
057	9	089	Y	121	ϗ
058	:	090	Z	122	ϗ
059	;	091	[	123	{
060	<	092	\	124	:
061	=	093	]	125	}
062	>	094	^	126	~
063	?	095	-	127	□

# Digital Communications

# We have digital communication Computers are networked



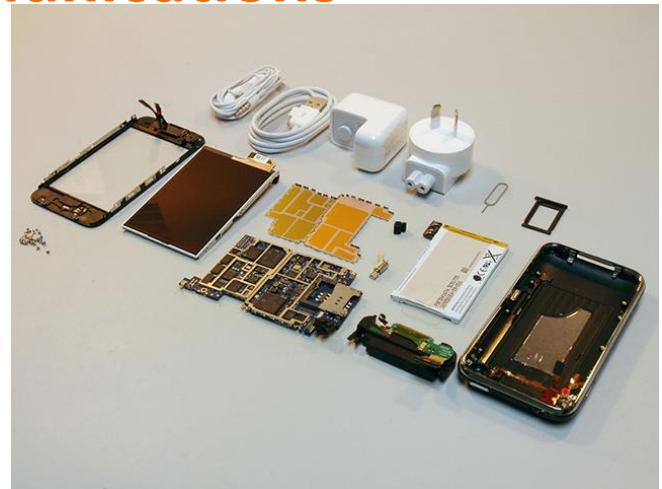
# We're surrounded by Digital Communications



Ethernet



USB



3G and WiFi  
(This is an iPhone)



WiFi



Remote Control

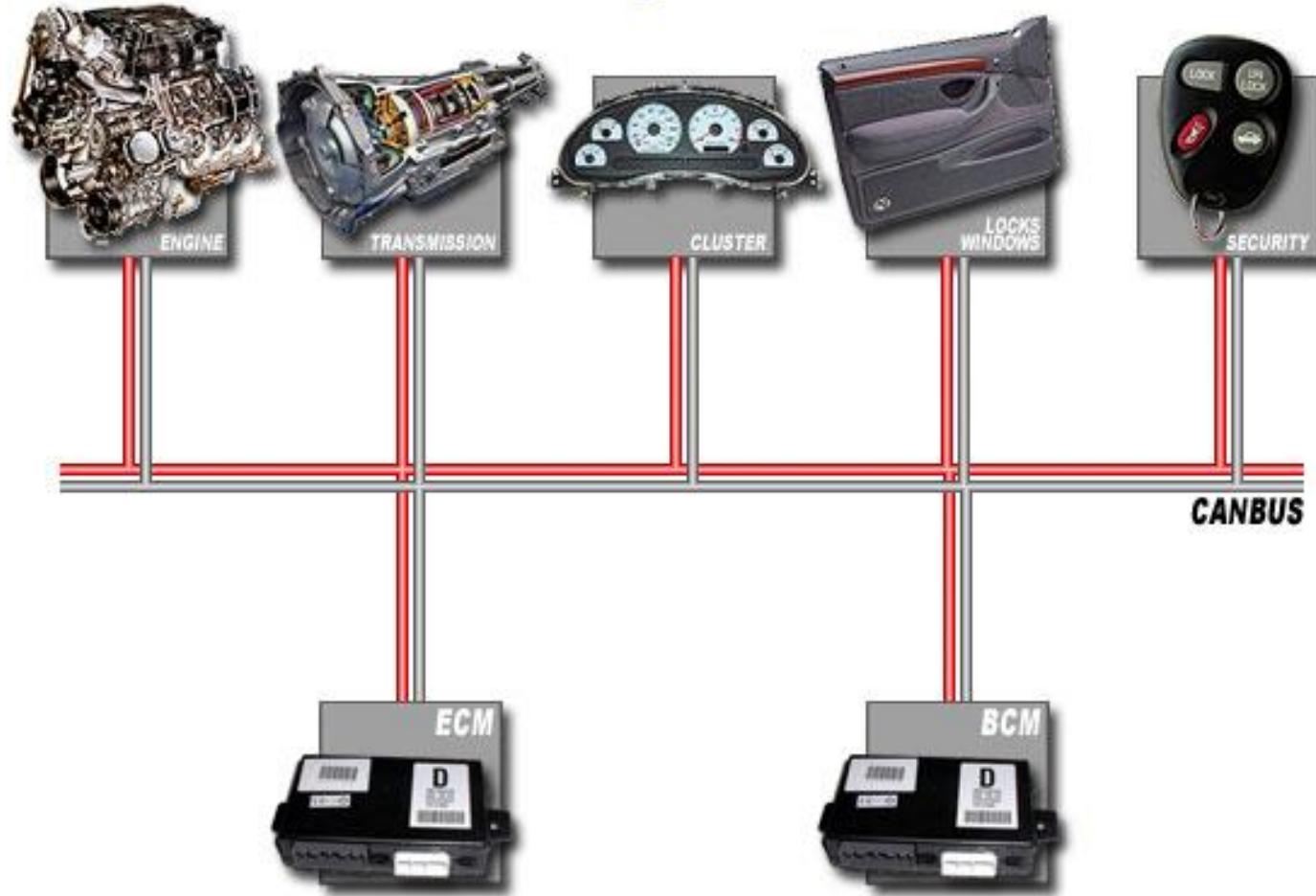


r-one robot

# CAN Bus



Vehicle Wiring: CAN Bus network



# Physical Representation of Digital Data



Ethernet  
**Voltage**



USB  
**Voltage**



3G and WiFi  
**radio waves**



WiFi  
**radio waves**



Remote Control  
**IR Light**



r-one robot  
**IR Light and radio**

# Bandwidth

This is a measure of the amount of bits we can transmit over a *channel*

- Its units are BPS, Bits Per Second

Anybody know some popular bandwidths?

- Ethernet = {10/100/1000} mbps
- Wi-Fi (802.11g) = 54 mbps
- USB = 480 mbps
- r-one radio: 2 mbps, IR: 1.25 kbps

# Bandwidth



Ethernet  
**1000 mbps**



USB  
**480 mbps**



3G and WiFi  
**384 kbps/54 mbps**



WiFi  
**54 mbps**



Remote Control  
**1.25 kbps**



r-one robot  
**2 mbps/1.25 kbps**

**That's a lot of bits!**

If we're sending so many  
bits so quickly, how do we  
tell them apart?

# Telling one bit from another

A continuous stream of bits is hard to deal with.

Imagine a computer network: You might have many questions about these bits:

- Are these bits for you?
- Where did these bits come from?
- What do these bits mean?
- Are these bits error-free?

# The Packet

A packet is a chunk of data with a well-defined beginning, end, and structure

A packet has four parts:

- Some kind of **start indication** that tells the network that a packet is starting
- Some kind of **header** that tells the network what the packet is, where it is from, and where it is going
- Some kind of **data**. That's kind of the point of the packet...
- Some kind of **error detection** to check the validity of the packet.

