

Workshop 3.4 Named Selections + Object generator



Introduction to ANSYS Mechanical

Realize Your Product Promise®



The goal of this workshop is to use several techniques to create named selections and use the object generator in order to minimize the time spent on preprocessing.



ANSYS Project Schematic

1. Double click "Static Structural" analysis type to add a new system.

- 2. From the "Geometry" cell, RMB > "Import Geometry" and browse to: "Valve_RM_20130113.stp".
- 3. Double click the "Model" cell to start Mechanical.







ANSYS Preprocessing

- Select one of the holes in the –Y direction RMB > Create Named Selection.
- 5. In the Selection dialog enter the name "Fixed_support".
- 6. Choose "Apply geometry items of same:".
- 7. Check the box "Size".
- 8. Check the box "Location Y".
- 9. Click the "Ok" button.
- In the tree, highlight the new named selection
 "Fixed_support" and note the scope of the selection is 9







We will create the different named selections.

11. Repeat the operations 4 -> 10 for the other side of the geometry and name the new named selection "load"





- 12. Choose the Body selection mode
- 13. Select all the bolts > RMB > Create Named Selection

14. In the Selection dialog enter the name "Bolts" and click "OK"

Apply selected geomet	trv
Apply geometry items	ofsame:
Size	
Туре	
Location X	4.4
Location Y	14.
Location Z	
Apply To Correspon	ndina Mesh Nodes







15. Repeat the operations 12, 13, 14 for the other nuts name the new named selection "Nuts"





With the help of the named selection and the object generator we will minimize the time of the mesh setup.

- 16. Choose the Body selection mode
- 17. Go on Mesh section by clicking on the mesh branch in the tree
- 18. Select one of the nuts > RMB > insert > Sizing
- 19. Choose 2 mm for the size of the element





F Show Vertices Wireframe

De Nomart Colo

A Deset Evolode

16.

Body/Element (Ctr

ANSYS ... Preprocessing

- 20. Select the Body sizing
- 21. Select the object generator tools



- 22. Change "Graphical Selection" to "Nuts"
- 23. Change "Scope to" to "Each Entity"
- 24. Click on Generate
- 25. The result is an automatic creation of a "Body sizing" for each nut





	Mechanical Application			# >
	Object Generator			
	Select tree objects to u geometry to be used a	ise as a templa s scoping.	ate, and select	
	Selected Tree Item: B	lody Sizing		
5	New objects will be s	coped to the	selected geom	netry.
	Graphical Selection:	Nuts		~
.2.	Graphical Selection: Geometry can be sco groups of adjacent en	Nuts ped to individ ntities.	ual entities or	to
2.	Graphical Selection: Geometry can be sco groups of adjacent e Scope To:	Nuts ped to individ ntities. Each Entity	ual entities or	to
2.2.	Graphical Selection: Geometry can be sco groups of adjacent er Scope To: Ignore Original:	Nuts ped to individ ntities. Each Entity	ual entities or	to
23.	Graphical Selection: Geometry can be sco groups of adjacent e Scope To: Ignore Original: Name Prefix:	Nuts ped to individ ntities. Each Entity	ual entities or	to

ANSYS ... Preprocessing

26. Repeat the operations 16 -> 25 for the mesh of the bolts



ANSYS Environment

We will minimize the time of the boundaries setup with the help of the named

selection and the object generator.

- 27. Choose the Face selection mode
- 28. Go on Loads section by clicking on the static structural branch in the tree
- 29. Select one hole on the -Y direction > RMB > insert > Fixed support



\$ ▼ **(b**)

Wireframe

 27.

Face (Ctrl+F)



ANSYS ... Environment

- 30. Select the fixed support
- **31. Select the object generator tools**



- 32. Change "Graphical Selection" to "Fixed_support"
- 33. Change "Scope to" to "Each Entity"
- 34. Click on Generate

12

35. The result is an automatic creation of a "fixed support" for each holes, which can help on post processing for reaction forces





	Mechanical Application Wizar		
	Object Generator		
	Select tree objects to use as a geometry to be used as scope	i template, and selecting.	ct
	Selected Tree Item: Fixed S	upport	
	New objects will be scoped	to the selected geo	metry.
32.	Graphical Selection: Fixed	_support	~
00	Geometry can be scoped to groups of adjacent entities.	individual entities o	or to
33.	Scope To: Each	Entity	\sim
	Relocate:		
	Ignore Original:		
	Apply Tag:		
34.	Generate		



36. RMB on static structural > insert > Force

- **37.** In the details view choose for "Scoping method": "Named selection"
- 38. Choose for "Named selection": "Load"
- 39. Change "Defined by" to "component" and put 1000 N for Y direction and -1000N for Z direction

40. Launch the solution by clicking on solve





		e	-	
D	etails of "Force"			
=	Scope			37
	Scoping Method	Named Selection		07.
	Named Selection	load		
	Definition			38.
	Type	Force		
	Define By	Components		
	Coordinate System	Global Coordinate System		
	X Component	0, N (ramped)		20
	Y Component	1000, N (ramped)		39.
	Z Component	-1000, N (ramped)		
102	Suppressed	No		

ANSYS Results

41. Highlight the Solution branch, RMB > Insert > deformation > Total





42. Highlight the Solution branch, RMB > Insert > stress > Equivalent





ANSYS Go further!

If you finish this workshop and find yourself with extra time, you could try the following steps:

1. Try to use named selection and object generator on the post processing in order to be quicker on result demands.